

SINGULAR Quick Reference

SINGULAR Version 3.0

Do not forget to terminate all commands with a ; (semicolon)! In particular if SINGULAR prints the continuation prompt . (period) instead of the regular command prompt >, then it waits for a command to be terminated by a ;. If that does not help, try one or more " or } to close an opened string or block.
Comments start with // and extend to end of line.

Some of the topics concerning interactive use are system dependent.

Starting SINGULAR

Singular start SINGULAR

Singular file... read files and prompt for further commands
Singular --help print help on command line options and exit

Stopping SINGULAR

quit; exit SINGULAR; also exit; or \$
C-c interrupt SINGULAR

Getting help

help; enter online help system
help topic; describe topic; also ? topic;

Inside the info help system:

C-h get help on help system
q exit from help system
n/p/u go to next/previous/upper node
m pick menu item by name
l go to last visited node/exit from help on help
1 scroll forward/backward one page
SPC/DEL

Commandline editing

Commandline editing is similar to that of, e.g., bash or tcsh:
BS/C-d remove character on the left/right of cursor
C-p/C-n get previous/next line from history
C-b/C-f move cursor left/right
C-a/C-e go to beginning/end of line
C-u/C-k delete to beginning/end of line

Names and objects

Names (= identifiers) have to be declared before they are used:

type name [= expression];
kill (name) delete variable name

Names of type number, poly, ideal, vector, module, matrix, map, and resolution may be declared only inside a ring. They are local to that ring. The same holds for a list if it contains an object of the above types. All other types may be declared at any time. They are globally visible.

Names may consist of alphanumeric characters including _ (underscore) and have to start with a letter. Capital and small letters are distinguished. Names may be followed by an integer expression in parentheses, resulting in so-called indexed names.

name (n...m) shortcut for name (n), ..., name (m)
(e.g. ring r = 0, x(1..3), dp;)
_ (underscore) refers to the value of the last expression printed
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Ring declaration

ring name = baselfield, (ringvars), ordering;
declare ring name and make it the new basering.
ringvars has to be a list of names, the other items are described below. Example:
ring r = 32003, (x, y, z), dp;
qring name = ideal;

declare quotient ring name of the current basering with respect to ideal. ideal has to be a standard basis. Make name the new basering.

Examples of available baselfields:

0 the rational numbers
p the finite field Z_p with p elements,
 $2 \leq p \leq 2147483629$ a prime

(p^n, gen) the finite field with p^n elements, p a prime and $4 \leq p^n \leq 32671$. The name gen refers to some

generator of the cyclic group of unities.

(p, alpha) algebraic extension of Q or Z_p ($p = 0$ or as above) by alpha. The minpoly H_{alpha} for alpha has to be specified with an assignment to minpoly (e.g. minpoly=a-2+1; for alpha = a). alpha has to be a name.

(p, t1, ...) transcendental extension of Q or Z_p ($p = 0$ or as above) by t_i . The t_i have to be names.
real, len the real numbers represented by long floating point numbers of lengthlen

Term orderings

An ordering as referred to in the ring declaration may either be a global, local, or matrix ordering or a list of these resulting in a product ordering. The list may include extra weight vectors and may be preceded or followed by a module ordering specification.

Global orderings

lp lexicographical ordering
dp degree reverse lexicographical ordering
dp degree lexicographical ordering
wp(w1, ...) weighted reverse lexicographical ordering
wp(w1, ...) weighted lexicographical ordering
The w_i have to be positive integers.

Local orderings

ls negative lexicographical ordering
ds negative degree reverse lexicographical ordering
Ds negative degree lexicographical ordering
ws(w1, ...) general weighted reverse lexicographical ordering
ws(w1, ...) general weighted lexicographical ordering
 w_i has to be a non-zero integer, every other w_i may be any integer

Matrix orderings

M(m11, m12, ..., mnn)
 m has to be an invertible matrix with integer coefficients. Coefficients have to be specified row-wise.

Product orderings

o1[(k1)], o2[(k2)], ..., on[(kn)]
the o_i have to be any of the above orderings. lp, dp, Dp, ls, ds, Ds may be followed by an integer expression k_i in parentheses specifying the number of variables o_i refers to (e.g. (lp(3), dp(2))).

Extra weight vector

a(w1, ...) any of the above degree orderings may be preceded by an extra weight vector

Module orderings

(c, o1, ...) sort by components first
(o1, ..., c) sort by variables first
 o_i may be any of the above orderings or an extra weight vector, c may be one of C or c:
C sort generators in ascending order (i.e. gen(i) < gen(j) iff $i < j$)
c sort generators in descending order

Data types

Examples of ring-independent types:

int i1 = 101; int i2 = 13 div 3;

intvec iv = 13 div 3, -4, 11;

intmat im[2][2] = 13 div 3, -4, 11;

a 2×2 matrix. Entries are filled row-wise, missing entries are set to zero, extra entries are ignored. vector/matrix elements are accessed using the [...] operator, where the first element has index one (e.g. iv[3]; im[1, 2]);
string s1 = "a quote \" and a backslash \";
string s2 = "con" + "catenation";

Basering in the following is ring r = 0, (x, y, z, mu, nu), dp;
number n = 5/3;

poly p(1) = 3/4x3yz4+2xy2;

poly p(2) = (5/3)*mu^2*nu^3+n*yz2;

p(1) equals $3/4x^3yz^4 + 2xy^2$. Short format of monomials is valid for one-character ring variables only.

ideal i = p(1..2), x+y;

note the use of indexed names

vector v = [p(1), p(2), x+y];

vector w = 2*p(1)*gen(6)+n*nu*gen(1);

vectors may be written in brackets ([...]) or expressed as linear combinations of the canonical generators gen (i)

module mo = v, w, x+y*gen(1);

resolution r = stres(std(mo), 0);

matrix ma[2][2] = 5/3, p(1), 101;

the rules for declaring, filling, and accessing integer matrices apply to types matrix and vector. too

list l = iv, v, p(1..2), mo;

lists may collect objects of any type. They are ring-dependent iff one of the entries is.

def d = read("MPfile:r example.mp");

a name of type def inherits the type of the object assigned first to it. Useful if the actual type of an object is unknown.

Monitoring and debugging tools

timer = 1; print time used for commands to execute

int t = timer; command; ...; timer-t;

print time used for commands to execute

memory(1); print number of bytes allocated from system

option(proto); show algorithm protocol

option(mem); show algorithm memory usage

TRACE = 1; print protocol on execution of procedures

listvar(al1); list all (user-)defined names

listvar(ringname);

list all names belonging to ringname

Options

`option()`; show current option settings
`option(option1, nooption2, ...)`; switch *option1* on and *option2* off, resp.
`option(none)`; reset all options to default values
Type help option; for a list of all options.

Monitoring

`debugLib` show loading of procedures from libraries
`mem` show algorithm memory usage
`prot` show algorithm protocol

Standard bases

`fastHC` try to find highest corner as fast as possible
`intStrategy` avoid divisions
`morePairs` create additional pairs
`notSugar` disable sugar strategy
`redSB` compute reduced standard bases
`redTail` reduce tails
`sugarCrit` use sugar criteria
`weightM` automatically compute weights

Resolutions
`minRes` do additional minimizing
`notRegularity` disable regularity bound

Miscellany
`returnSB` let some functions return standard bases

System variables

Type help **System variables**; for a list of all system variables.

Standard bases

`degBound` stop if (weighted) total degree exceeds `degBound`
`multBound` stop if multiplicity gets smaller than `multBound`
`noether` cut off all monomials above monomial `noether`

Miscellany

`basering` current basering
`minpoly` minimal polynomial for algebraic extensions
`short` do not print monomials in short format if zero
`timer` on assignment of a non-zero value show time used for execution of executed commands. On evaluation, return system time in seconds used by SINGULAR since start

TRACE
print information on procedures being executed if larger than one

Input and output

< "*filename*"; load and execute *filename*
`write("filename", expression, ...)`
write *expressions* to ASCII file *filename*
`read("filename")`;
read ASCII file *filename* and return content as a string. See also example below.
`dump("MPfile: filename")`;
`getdump("MPfile: filename")`;
dump current state of SINGULAR to *filename* and retrieve it, resp.

An example how to write one single expression (in this case the ideal `I`) to a file and read it back from there:
`write("i.save", I);`
`execute("ideal_i="+ read("i.save") + ";");`

Libraries

`LIB "library"`; load *library*
`help library`; show help on *library*
`help all.lib`; show list of all libraries

Mapping

`map name = ringname, ideal`;
declare a map *name* from *ringname* to current basering. The *i*-th ring variable from *ringname* is mapped to the *i*-th generator of *ideal*.
`mapname (expression)`
apply map *mapname* to *expression*

Coefficients between rings with different basefields are mapped in the following way (non-canonical maps only):

$$Z_p \rightarrow Q : [i]_p \mapsto i \in [-p/2, p/2] \subset Z$$
$$Z_p \rightarrow Z_q : [i]_p \mapsto i \in [-p/2, p/2] \subset Z, i \mapsto [i]_q$$

Fetch (ringname, name)

map from ring *ringname* to current basering. The rings have to be identical up to names of ring variables

imap (ringname, name)

map from subring *ringname* to current basering

subst (expression, ringvar, monomial)

substitute *ringvar* by *monomial* in *expression*

Miscellany

setting (ringname)

make *ringname* the current basering

Data on polynomials

ord (poly | vector)

return (weighted) degree of initial term

deg (poly | vector)

return maximal (weighted) degree

size (ideal | module)

size (poly | vector)

size (string | intvec | list)

return (1) number of non-zero generators; (2) number of monomials; (3) length

Lead (expression)

return initial term(s)

Operations on polynomials

gcd (poly₁, poly₂)

return greatest common divisor

factorize (poly | int)

return irreducible factors. Return constant factor and multiplicities in dependency on *int*.

Differentiation and jets

diff (expression, ringvar)

diff (ideal, ideals)

(1) return partial derivation by *ringvar*; (2) differentiate each elt. of *ideals* by the differential operators corresponding to the elements of *ideal*

jacob (poly | ideal)

return jacob ideal or matrix, resp.

jet (expression, int | intvec)

return *int*-jet of *expression*. Return weighted *int*-jet if *intvec* is specified.

Standard bases

groebner (ideal | module | int)

compute a standard basis (SB) of *ideal* resp. *module* using a heuristically chosen method. Delimit computation time to *int* seconds.

std (ideal | module | intvec)

compute a SB. Use first Hilbert series *intvec* (result from `hilb(..., 1)`) for Hilbert-driven computation.

stdfglm (ideal, string)

use FGLM algorithm to compute a SB from a SB w.r.t. the "simplest" ordering *string* (defaults to `dp`)

stdhilb (ideal | intvec)

use Hilbert-driven algorithm to compute a SB. If Hilbert series *intvec* is not specified compute it first.

fglm (ringname, idealname)

use FGLM algorithm to transform SB *idealname* from ring *ringname* to a SB w.r.t. the ordering of the current basering

reduce (expression, ideal | module | int)

reduce *expression* w.r.t. second argument which should be a SB. Use lazy reduction if *int* equals one.

Computation of invariants

Most of the results are meaningful only if the input ideal or module is represented by a standard basis.

degree (ideal | module)

display (Krull) dimension, codimension and multiplicity

dim (ideal | module)

return (Krull) dimension

hilb (ideal | module | int)

display first and second Hilbert series with one argument. Return *int*-th Hilbert series otherwise (*int* = 1, 2).

mult (ideal | module)

return multiplicity

vdim (ideal | module)

return vector space dimension of current basering modulo *ideal* or *module*, resp.

Resolutions

An integer argument *length* in the following descriptions specifies the length of the resolution to compute. If *length* equals zero, the whole resolution is computed.

res (ideal | module, length | int)

compute a free resolution (FR) of *ideal* resp. *module* using a heuristically chosen method. Compute a minimal resolution if a third argument is given.

mres (ideal | module, length)

compute a minimal FR using the standard basis method

lres (ideal | module, length)

compute a FR using LaScaala's method

stres (ideal | module, length)

compute a FR using Schreyer's method

syz (ideal | module)

compute the first syzygy

minres (resolution | list)

minimize a free resolution

betty (resolution | list)

compute the graded Betti numbers of a module represented by a resolution