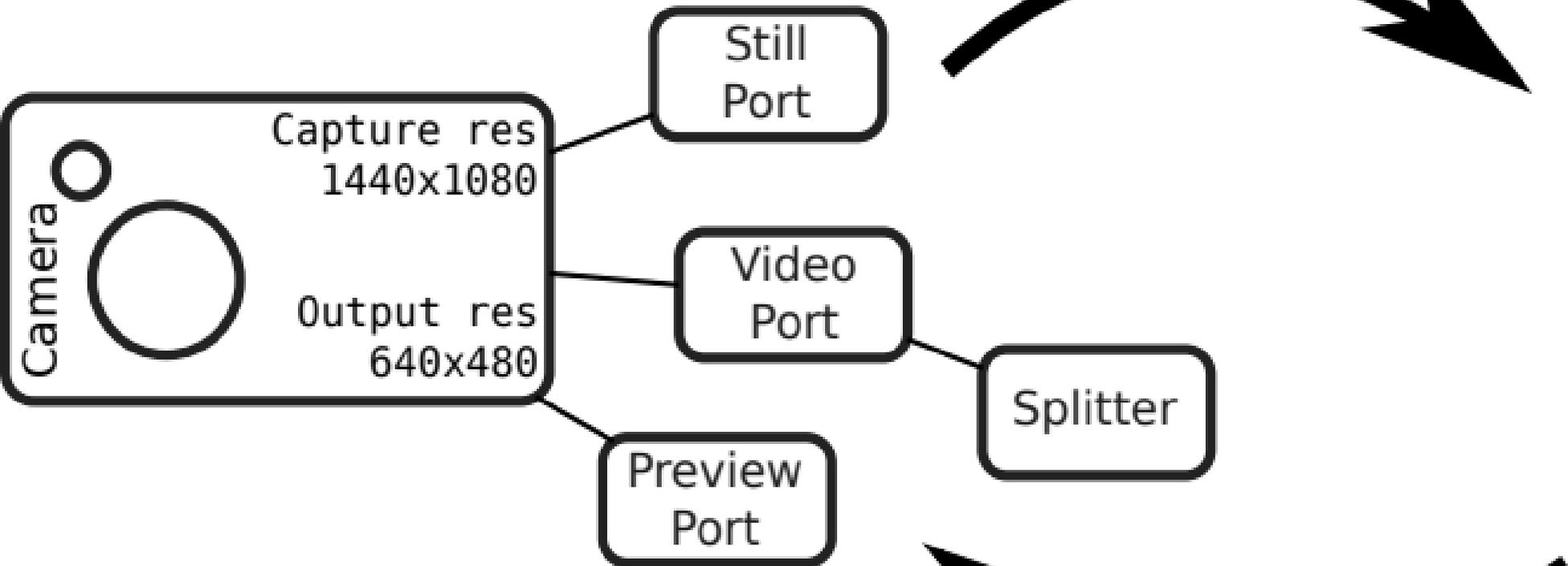


1. Before capture



3. After capture

Still port forces capture resolution to change during capture

2. During capture

