# Package 'probs' 

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Type Package
Title Elementary Probability on Finite Sample Spaces
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Description Performs elementary probability calculations on finite sample spaces, which may be represented by data frames or lists.
This package is meant to rescue some widely used functions from the archived 'prob' package (see [https://cran.r-project.org/src/contrib/Archive/prob/](https://cran.r-project.org/src/contrib/Archive/prob/)).
Functionality includes setting up sample spaces, counting tools, defining probability spaces, performing set algebra, calculating probability and conditional probability, tools for simula-
tion and checking the law of large numbers, adding random variables, and finding marginal distributions. Characteristic functions for all base R distributions are included.

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addrv
Adding Random Variables to a Probability Space

## Description

Adds a column to a data frame probability space containing the values of a random variable computed from the existing columns of the space.

## Usage

addrv(space, FUN $=$ NULL, invars $=$ NULL, name $=$ NULL, $\ldots$ )

## Arguments

space a data frame with a probs column.
FUN a function to be applied to each row of outcomes in space
invars a character vector indicating input columns of space
name an (optional) name to give the defined random variable.
... an expression defining a random variable.

## Details

There are two ways to add a random variable to a data frame probability space; see the examples. The argument FUN has precedence and will be used if specified. If name is not specified, then the new random variable will be called $X$. Note that this function only works for data frames, as a method for objects of class ps has not been implemented.

## Value

The input data frame with an additional column called name.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

See transform to add a column to a data frame of outcomes (not yet a probability space).

## Examples

```
S <- rolldie(3, makespace = TRUE)
addrv(S, sum, name = "Y")
addrv(S, Z = X3 - X2)
```


## cards A Standard Set of Playing Cards

## Description

The title says it all.

## Usage

cards(jokers $=$ FALSE, makespace $=$ FALSE)

## Arguments

jokers logical. Include jokers in the deck.
makespace logical. Include a column of equally likely probabilities.

## Details

This generates a data frame sample space of a standard deck of 52 playing cards. Optionally, the user can specify that Jokers be included, which have a rank but with suit a missing value.

## Value

A data frame with columns rank and suit, and optionally a column of equally likely probs.

## Author(s)

G. Jay Kerns [gkerns@ysu.edu](mailto:gkerns@ysu.edu).

## See Also

rolldie, tosscoin, and roulette

## Examples

cards()
cards(makespace $=$ TRUE)

```
countrep
```

Count Repetitions Counts the number of repetitions of vals in a given vector x .

## Description

Count Repetitions Counts the number of repetitions of vals in a given vector $x$.

## Usage

```
countrep(x, ...)
```


## Arguments

x
an object in which repeats should be counted.
... further arguments to be passed to or from other methods.

## Details

This is a generic function, with methods supplied for data frames and vectors. The default behavior counts the number of pairs of elements of $x$. One can find the number of triples, etc., by changing the nrep argument. If there are specific values for which one is looking for repeats, these can be specified with the vals argument. Note that the function only checks for exactly nrep instances, so two pairs of a specific element would be counted as 0 pairs and 1 quadruple. See the examples.

## Value

If $x$ is a vector, then the value is an integer. If $x$ is a data frame then the value is a vector, with entries the corresponding value for the respective rows of $x$

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

isrep

## Examples

```
x <- c(3,3,2,2,3,3,4,4)
countrep(x) # one pair each of 2s and 4s
countrep(x, nrep = 4)
countrep(x, vals = 4) # one pair of 4s
```

countrep.data.frame Count Repetitions Counts the number of repetitions of vals in a given vector x .

## Description

Count Repetitions Counts the number of repetitions of vals in a given vector x .

## Usage

\#\# S3 method for class 'data.frame'
countrep (x, ...)

## Arguments

$x \quad$ an object in which repeats should be counted.
... further arguments to be passed to or from other methods.

## Details

This is a generic function, with methods supplied for data frames and vectors. The default behavior counts the number of pairs of elements of $x$. One can find the number of triples, etc., by changing the nrep argument. If there are specific values for which one is looking for repeats, these can be specified with the vals argument. Note that the function only checks for exactly nrep instances, so two pairs of a specific element would be counted as 0 pairs and 1 quadruple. See the examples.

## Value

If $x$ is a vector, then the value is an integer. If $x$ is a data frame then the value is a vector, with entries the corresponding value for the respective rows of $x$

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

isrep

## Examples

```
x <- c(3,3,2,2,3,3,4,4)
countrep(x) # one pair each of 2s and 4s
countrep(x, nrep = 4)
countrep(x, vals = 4) # one pair of 4s
```


## Description

Count Repetitions Counts the number of repetitions of vals in a given vector x .

## Usage

\#\# Default S3 method:
countrep ( $x$, vals $=$ unique $(x)$, nrep $=2, \ldots$ )

## Arguments

x an object in which repeats should be counted.
vals values that may be repeated.
nrep exact number of repeats desired, defaults to pairs.
... further arguments to be passed to or from other methods.

## Details

This is a generic function, with methods supplied for data frames and vectors. The default behavior counts the number of pairs of elements of $x$. One can find the number of triples, etc., by changing the nrep argument. If there are specific values for which one is looking for repeats, these can be specified with the vals argument. Note that the function only checks for exactly nrep instances, so two pairs of a specific element would be counted as 0 pairs and 1 quadruple. See the examples.

## Value

If $x$ is a vector, then the value is an integer. If $x$ is a data frame then the value is a vector, with entries the corresponding value for the respective rows of $x$

## Author(s)

G. Jay Kerns [gkerns@ysu.edu](mailto:gkerns@ysu.edu).

## See Also

```
isrep
```


## Examples

```
x <- c(3,3,2,2,3,3,4,4)
countrep(x) # one pair each of 2s and 4s
countrep(x, nrep = 4)
countrep(x, vals = 4) # one pair of 4s
```

empirical Empirical Summary of a Simulation

## Description

Calculates relative frequencies of the rows of a data frame.

## Usage

empirical(x)

## Arguments

x a data frame.

## Details

The function works by adding a probs column to x with equally likely entries of $1 / n$, where $n$ is the number of rows. Then it aggregates the duplicated rows of $x$ while accumulating the probabilities associated with each.

## Value

A data frame formed by aggregating the rows of $x$. A probs column is added giving the relative frequencies of each of the rows.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

sim

## Examples

```
S <- tosscoin(2, makespace = TRUE)
sims <- sim(S, ntrials = 50000)
empirical(sims)
```

euchredeck A Deck of Playing Cards for Euchre

## Description

The title says it all.

## Usage

euchredeck(benny = FALSE, makespace = FALSE)

## Arguments

benny logical. Include a Joker if TRUE.
makespace logical. Include a column of equally likely probabilities if TRUE.

## Details

This is a conventional Euchre deck which uses a deck of 24 standard playing cards consisting of Ace, King, Queen, Jack, 10, and 9 of each of the four suits. If benny = TRUE then a Joker is added to the deck.

## Value

A data frame with columns value and suit, and optionally a column of equally likely probs.

## See Also

cards, tosscoin, and roulette

## Examples

```
euchredeck()
euchredeck(benny = TRUE, makespace = TRUE)
```

gen2wayTable Generate Two-way Tables

## Description

A function to randomly generate arbitrary two-way tables.

## Usage

```
gen2wayTable(
    n = sample(100:500, size = 1),
        pmatrix = matrix(1:12, nrow = 3),
        dmnames = list(X = paste("x", 1:nrow(pmatrix), sep = ""), Y = paste("y",
            1:ncol(pmatrix), sep = "")),
        addmargins = TRUE,
        as.df = FALSE,
        untable = TRUE
    )
```


## Arguments

| n | sum total observations |
| :--- | :--- |
| pmatrix | matrix of nonnegative weights for the probability distribution |
| dmnames | names of the table dimensions |
| addmargins | should margins be added? |
| as.df | table will be returned as a data frame |
| untable | should counts be untabled to single observation per row |

## Value

An object of class table containing the generated values.

## Author(s)

G. Jay Kerns

## Description

A function to generate a two-way table with independent margins.

## Usage

```
genIndepTable(
    n = sample(100:500, size = 1),
    prow = 1:3,
    pcol = 1:4,
    dmnames = list(X = paste("x", 1:length(prow), sep = ""), Y = paste("y", 1:length(pcol),
        sep = "")),
    addmargins = TRUE,
    as.df = FALSE,
    untable = TRUE
)
```


## Arguments

n
prow nonnegative weights for the row marginal distribution
pcol nonnegative weights for the col marginal distribution
dmnames names for the table dimensions
addmargins should margins be added to the table
as.df should the result be returned as a data frame
untable if true then data frame will be expanded to one observation per row

## Details

This function will generate a two-way table with independent marginal distributions.

## Value

Either an object of class table or a data frame.

## Author(s)

G. Jay Kerns
genLogRegData Generate data for logistic regression

## Description

This function generates data ready for a logistic regression model.

## Usage

genLogRegData(xdata, beta $=$ rep(1, ncol(xdata)), yname = "y")

## Arguments

| xdata | the model matrix |
| :--- | :--- |
| beta | vector of parameters to multiply the model matrix |
| yname | the name for the generated $y$ values |

## Details

This function generates data ready for a logistic regression model.

## Value

A data frame with the model matrix and the generated y values added.

## Author(s)

G. Jay Kerns
genXdata Generate continuous model matrix data

## Description

This function generates correlated normal data to serve as a model matrix in a regression model.

```
Usage
    genXdata(
        n,
        nvar = 1,
        mu = rep(0, nvar),
        Sigma = diag(length(mu)),
        varnames = paste("x", 1:length(mu), sep = ""),
        roundto = NULL
    )
```


## Arguments

n
nvar how many columns
mu the mean of the multivariate normal distribution
Sigma the variance-covariance matrix of the normal distribution
varnames how you would like the variables to be named in the result
roundto number of places to round the generated values

## Details

This function generates correlated normal data to serve as a model matrix in a regression model.

## Value

A data frame of generated data

## Author(s)

G. Jay Kerns
iidspace Independent Identical Experiments Sets up a probability space corresponding to independent, identical experiments.

## Description

Independent Identical Experiments Sets up a probability space corresponding to independent, identical experiments.

## Usage

iidspace(x, ntrials, probs = NULL)

## Arguments

$x \quad$ a vector of outcomes
ntrials number of times to perform the experiment.
probs vector of non-negative weights corresponding to $x$.

## Details

The elementary experiment to be repeated consists of drawing an element of $x$ according to the probabilities contained in probs. The entries of probs need not sum to one, but they will be normalized before any computations. If probs is not specified, the equally likely model will be assumed.

## Value

A data frame, with a probs column, where probs is calculated to be the probability of observing the outcome in its row under the assumption of independence and identical distribution of draws from $x$.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

probspace

## Examples

```
iidspace( 1:6, ntrials = 3) # same as rolldie(3)
iidspace( 1:6, ntrials = 3, probs = 3:8 ) # unbalanced die
```

```
    intersect
```

Intersection of Subsets Calculates the intersection of subsets of a probability space. Comparisons are made row-wise, so that in the data frame case, intersect $(\mathrm{A}, \mathrm{B})$ is a data frame with those rows that are both in A and in B .

## Description

Intersection of Subsets Calculates the intersection of subsets of a probability space. Comparisons are made row-wise, so that in the data frame case, intersect $(A, B)$ is a data frame with those rows that are both in $A$ and in $B$.

## Usage

intersect(x, ...)

## Arguments

$x \quad$ vectors, data frames, or ps objects containing a sequence of elements (conceptually).
... further arguments to be passed to or from other methods.

## Details

This is a generic function, extended from the intersect function in the base package. The elements of intersect $(x, y)$ are those elements in $x$ and in $y$. The original definition is preserved in the case that $x$ and $y$ are vectors of the same mode.

## Value

A vector, data frame, or subset of a probability space of the same type as its arguments.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>, based on a suggestion made by Brian Ripley in R-devel, 12/11/07.

## See Also

union, setdiff

## Examples

```
S <- cards()
A <- subset(S, suit == "Heart")
B <- subset(S, rank == "A" )
intersect(A, B)
```

intersect.data.frame Intersection of Subsets Calculates the intersection of subsets of a probability space. Comparisons are made row-wise, so that in the data frame case, intersect $(\mathrm{A}, \mathrm{B})$ is a data frame with those rows that are both in A and in B .

## Description

Intersection of Subsets Calculates the intersection of subsets of a probability space. Comparisons are made row-wise, so that in the data frame case, intersect $(A, B)$ is a data frame with those rows that are both in $A$ and in $B$.

## Usage

\#\# S3 method for class 'data.frame'
intersect (x, y, ...)

## Arguments

$x \quad$ vectors, data frames, or ps objects containing a sequence of elements (conceptually).
$y \quad$ vectors, data frames, or ps objects containing a sequence of elements (conceptually).
... further arguments to be passed to or from other methods.

## Details

This is a generic function, extended from the intersect function in the base package. The elements of intersect $(x, y)$ are those elements in $x$ and in $y$. The original definition is preserved in the case that $x$ and $y$ are vectors of the same mode.

## Value

A vector, data frame, or subset of a probability space of the same type as its arguments.

## Author(s)

G. Jay Kerns <gkerns@ysu . edu>, based on a suggestion made by Brian Ripley in R-devel, 12/11/07.

## See Also

union, setdiff

## Examples

```
S <- cards()
A <- subset(S, suit == "Heart")
B <- subset(S, rank == "A" )
intersect(A, B)
```

intersect. default Intersection of Subsets Calculates the intersection of subsets of a probability space. Comparisons are made row-wise, so that in the data frame case, intersect $(\mathrm{A}, \mathrm{B})$ is a data frame with those rows that are both in A and in B .

## Description

Intersection of Subsets Calculates the intersection of subsets of a probability space. Comparisons are made row-wise, so that in the data frame case, intersect $(A, B)$ is a data frame with those rows that are both in $A$ and in $B$.

## Usage

\#\# Default S3 method:
intersect (x, y, ...)

## Arguments

x
vectors, data frames, or ps objects containing a sequence of elements (conceptually).
$y \quad$ vectors, data frames, or ps objects containing a sequence of elements (conceptually).
... further arguments to be passed to or from other methods.

## Details

This is a generic function, extended from the intersect function in the base package. The elements of intersect $(x, y)$ are those elements in $x$ and in $y$. The original definition is preserved in the case that $x$ and $y$ are vectors of the same mode.

## Value

A vector, data frame, or subset of a probability space of the same type as its arguments.

## Author(s)

G. Jay Kerns <gkerns@ysu . edu>, based on a suggestion made by Brian Ripley in R-devel, 12/11/07.

## See Also

union, setdiff

## Examples

```
S <- cards()
A <- subset(S, suit == "Heart")
B <- subset(S, rank == "A" )
intersect(A, B)
```

Intersection of Subsets Calculates the intersection of subsets of a probability space. Comparisons are made row-wise, so that in the data frame case, intersect $(\mathrm{A}, \mathrm{B})$ is a data frame with those rows that are both in A and in B .

## Description

Intersection of Subsets Calculates the intersection of subsets of a probability space. Comparisons are made row-wise, so that in the data frame case, intersect $(A, B)$ is a data frame with those rows that are both in $A$ and in $B$.

## Usage

\#\# S3 method for class 'ps'
intersect(x, y, ...)

## Arguments

x
vectors, data frames, or ps objects containing a sequence of elements (conceptually).
$y \quad$ vectors, data frames, or ps objects containing a sequence of elements (conceptually).
... further arguments to be passed to or from other methods.

## Details

This is a generic function, extended from the intersect function in the base package. The elements of intersect $(x, y)$ are those elements in $x$ and in $y$. The original definition is preserved in the case that $x$ and $y$ are vectors of the same mode.

## Value

A vector, data frame, or subset of a probability space of the same type as its arguments.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>, based on a suggestion made by Brian Ripley in R-devel, 12/11/07.

## See Also

union, setdiff

## Examples

```
S <- cards()
A <- subset(S, suit == "Heart")
B <- subset(S, rank == "A" )
intersect(A, B)
```


## is.probspace Testing for a Probability Space Decides whether a given object is a

 probability space.
## Description

Testing for a Probability Space Decides whether a given object is a probability space.

## Usage

is.probspace (x)

## Arguments

x
an object for which probability space status should be checked.

## Details

It first checks if the class of the object includes ps, and if so TRUE is returned. If not, then it checks that the object is a data frame and contains a probs column. Lastly, it checks whether all entries of probs are nonnegative. Note that it does not check whether the sum of probs is one, to allow for the possibility that the input object is a proper subset of a probability space.

## Value

Logical.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

probspace

## Examples

```
S <- rolldie(3, makespace = TRUE)
is.probspace(S)
```

```
isin Test Whether One Vector Is In Another Vector
```


## Description

Test Whether One Vector Is In Another Vector

## Usage

isin(x, ...)

## Arguments

x
... further arguments to be passed to or from other methods.

## Details

The function will only return TRUE if every element of $y$ is present in the vector $x$, counting multiplicity. See the examples below. Of ordered = TRUE, then elements must be in the vector $x$ in the order specified in $y$. Compare this to the behavior of the \%in\% function in the base package. This is a generic function with a method for data frames, which applies isin() to each row of the data frame, with a vector as a result.

## Value

Logical, or a vector of logicals.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

isrep

## Examples

```
x <- 1:10
y <- 3:7
z <- c(3,3,7)
isin(x,y)
isin(x,z)
isin(x, c(3,4,5), ordered = TRUE)
isin(x, c(3,5,4), ordered = TRUE)
S <- rolldie(4)
subset(S, isin(S, c(2,2,6), ordered = TRUE))
```

isin.data.frame Test Whether One Vector Is In Another Vector

## Description

Test Whether One Vector Is In Another Vector

## Usage

\#\# S3 method for class 'data.frame'
isin(x, ...)

## Arguments

x vectors
... further arguments to be passed to or from other methods.

## Details

The function will only return TRUE if every element of $y$ is present in the vector $x$, counting multiplicity. See the examples below. Of ordered = TRUE, then elements must be in the vector x in the order specified in y . Compare this to the behavior of the \%in\% function in the base package. This is a generic function with a method for data frames, which applies isin() to each row of the data frame, with a vector as a result.

## Value

Logical, or a vector of logicals.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

> isrep

## Examples

```
x<- 1:10
y<- 3:7
z<- c(3,3,7)
isin(x,y)
isin(x,z)
isin(x, c(3,4,5), ordered = TRUE)
isin(x, c(3,5,4), ordered = TRUE)
S <- rolldie(4)
subset(S, isin(S, c(2,2,6), ordered = TRUE))
```


## Description

Test Whether One Vector Is In Another Vector

## Usage

\#\# Default S3 method:
isin(x, y, ordered = FALSE, ...)

## Arguments

x
vectors
$y \quad$ vectors
ordered logical
... further arguments to be passed to or from other methods.

## Details

The function will only return TRUE if every element of $y$ is present in the vector $x$, counting multiplicity. See the examples below. Of ordered = TRUE, then elements must be in the vector $x$ in the order specified in y. Compare this to the behavior of the \%in\% function in the base package. This is a generic function with a method for data frames, which applies isin() to each row of the data frame, with a vector as a result.

## Value

Logical, or a vector of logicals.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

isrep

## Examples

```
x<- 1:10
y <- 3:7
z <- c(3,3,7)
isin(x,y)
isin(x,z)
isin(x, c(3,4,5), ordered = TRUE)
isin(x, c(3,5,4), ordered = TRUE)
```

    S <- rolldie(4)
    subset(S, isin(S, c(2,2,6), ordered = TRUE))
    isrep Is Repeated in a Vector Tests for a certain number of repetitions of
vals in a given vector x .

## Description

Is Repeated in a Vector Tests for a certain number of repetitions of vals in a given vector x .

## Usage

isrep(x, ...)

## Arguments

x
an object with potential repeated values.
. . .
further arguments to be passed to or from other methods.

## Details

This is a generic function, with methods supplied for data frames and vectors. The default behavior tests for existence of pairs of elements of $x$. One can test existence of triples, etc., by changing the nrep argument. If there are specific values for which one is looking for repeats, these can be specified with the vals argument. Note that the function only checks for exactly nrep instances, so two pairs of a specific element would be counted as 0 pairs and 1 quadruple. See the examples. The data frame method uses apply to apply isrep. default to each row of the data frame.

## Value

Logical.

## Author(s)

G. Jay Kerns [gkerns@ysu.edu](mailto:gkerns@ysu.edu).

## See Also

countrep

## Examples

```
x <- c(3,3,2,2,3,3,4,4)
isrep(x) # one pair each of 2s and 4s
isrep(x, nrep = 4)
isrep(x, vals = 4) # one pair of 4s
```

```
isrep.data.frame
```

Is Repeated in a Vector Tests for a certain number of repetitions of vals in a given vector x .

## Description

Is Repeated in a Vector Tests for a certain number of repetitions of vals in a given vector x .

## Usage

\#\# S3 method for class 'data.frame'
isrep(x, ...)

## Arguments

x
an object with potential repeated values.
... further arguments to be passed to or from other methods.

## Details

This is a generic function, with methods supplied for data frames and vectors. The default behavior tests for existence of pairs of elements of $x$. One can test existence of triples, etc., by changing the nrep argument. If there are specific values for which one is looking for repeats, these can be specified with the vals argument. Note that the function only checks for exactly nrep instances, so two pairs of a specific element would be counted as 0 pairs and 1 quadruple. See the examples. The data frame method uses apply to apply isrep. default to each row of the data frame.

## Value

Logical.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

countrep

## Examples

```
x <- c(3,3,2,2,3,3,4,4)
isrep(x) # one pair each of 2s and 4s
isrep(x, nrep = 4)
isrep(x, vals = 4) # one pair of 4s
```

```
isrep.default Is Repeated in a Vector Tests for a certain number of repetitions of
    vals in a given vector x.
```


## Description

Is Repeated in a Vector Tests for a certain number of repetitions of vals in a given vector x .

## Usage

\#\# Default S3 method:
isrep(x, vals = unique(x), nrep = 2, ...)

## Arguments

$x \quad$ an object with potential repeated values.
vals values that may be repeated.
nrep exact number of repeats desired, defaults to pairs.
... further arguments to be passed to or from other methods.

## Details

This is a generic function, with methods supplied for data frames and vectors. The default behavior tests for existence of pairs of elements of $x$. One can test existence of triples, etc., by changing the nrep argument. If there are specific values for which one is looking for repeats, these can be specified with the vals argument. Note that the function only checks for exactly nrep instances, so two pairs of a specific element would be counted as 0 pairs and 1 quadruple. See the examples. The data frame method uses apply to apply isrep. default to each row of the data frame.

## Value

Logical.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

countrep

## Examples

```
x <- c(3,3,2,2,3,3,4,4)
isrep(x) # one pair each of 2s and 4s
isrep(x, nrep = 4)
isrep(x, vals = 4) # one pair of 4s
```

```
marginal Marginal Distributions
```


## Description

Computes the marginal distribution of a set of variables.

## Usage

marginal(space, vars = NULL)

## Arguments

space a data frame probability space or a subset of one.
vars an optional character vector of variable names in space.

## Details

If vars is not specified, then marginal() will set vars to be all non-probs columns, which can be useful in the case that it is desired to aggregate duplicated rows.

## Value

A data frame with a probs column.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

See addrv for adding random variables to a data frame probability space.

## Examples

```
S <- rolldie(3, makespace = TRUE)
```

marginal(S, vars = c("X1", "X2"))

## Description

This function sorts the rows (outcomes) of a data frame probability space, effectively removing the original order present and aggregates the sorted rows into a new probability data frame with unique, sorted outcomes.

## Usage

noorder (space)

## Arguments

space a data frame probability space or a subset of one.

## Details

The data frame space must have at least two non-probs columns or an error will result.

## Value

A data frame with a probs column and sorted, unique rows.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

addrv, marginal

## Examples

```
S <- tosscoin(3, makespace = TRUE)
noorder(S)
```

nsamp Number of Samples from an Urn

## Description

Calculates the number of samples from an urn under different sampling scenarios.

## Usage

nsamp(n, k, replace $=$ FALSE, ordered $=$ FALSE $)$

## Arguments

$\mathrm{n} \quad$ an integer or integer vector.
$\mathrm{k} \quad$ an integer or integer vector.
replace logical indicating whether sampling should be done with replacement.
ordered logical indicating whether order among samples is important.

## Details

The nsamp() function will calculate the number of samples from an urn under assorted assumptions on the sampling procedure. The arguments are: $n$, the number of (distinguishable) objects in the urn, $k$, the sample size, and replace, ordered as documented in urnsamples.
nsamp () is vectorized, so that entering vectors instead of numbers for $n$, $k$, replace, and ordered results in a vector of corresponding answers.

The formulas used in the four possible combinations of replace and ordered are as follows:

- When replace $=$ TRUE and ordered $=$ TRUE, the value is $n^{k}$.
- When replace $=$ FALSE and ordered $=$ TRUE, the value is $n!/(n-k)!$.
- When replace $=$ FALSE and ordered $=$ FALSE, the value is $n!/[k!(n-k)!]$.
- When replace $=$ TRUE and ordered $=$ FALSE, the value is $(n-1+k)!/[(n-1)!k!]$.

Value
A number.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

urnsamples

## Examples

```
nsamp(n = 3, k = 2, replace = TRUE, ordered = TRUE)
nsamp(n = 3, k = 2, replace = TRUE, ordered = FALSE)
nsamp(n = 3, k = 2, replace = FALSE, ordered = FALSE)
nsamp(n = 3, k = 2, replace = FALSE, ordered = TRUE)
```

    permsn Generate All Permutations of \(x\) Elements Taken \(m\) at a Time
    
## Description

Generate all permutations of the elements of $x$ taken $m$ at a time. If $x$ is a positive integer, returns all permutations of the elements of $\operatorname{seq}(x)$ taken $m$ at a time.

## Usage

$$
\operatorname{permsn}(x, m)
$$

## Arguments

$x \quad$ vector source for permutations, or integer $n$ for $x<-\operatorname{seq}(n)$.
$m \quad$ number of elements to permute.

## Value

a list or array (in nondegenerate cases).

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>, modified from the combn function in the package utils.

## See Also

combn

## Examples

permsn $(3,2)$

## Prob Probability and Conditional Probability Calculates probability and

 conditional probability of events.
## Description

Probability and Conditional Probability Calculates probability and conditional probability of events.

## Usage

$\operatorname{Prob}(x, \ldots)$

## Arguments

x ... further arguments to be passed to or from other methods.

## Details

This function calculates the probability of events or subsets of a given sample space. Conditional probability is also implemented. In essence, the Prob() function operates by summing the probs column of its argument. It will find subsets on the fly if desired. The event argument is used to define a subset of $x$, that is, the only outcomes used in the probability calculation will be those that are elements of $x$ and satisfy event simultaneously. In other words, $\operatorname{Prob}(x$, event) calculates $\operatorname{Prob}(i n t e r \operatorname{sect}(x, \operatorname{subset}(x$, event))). Consequently, $x$ should be the entire probability space in the case that event is non-null. There is some flexibility in the given argument in that it can be either a data frame or it can be a logical expression that defines the subset. However, that flexibility is limited. In particular, if given is a logical expression, then event must also be specified (also a logical expression). And in this case, the argument $x$ should be the entire sample space, not a subset thereof.

## Value

A number in the interval $[0,1]$.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

probspace, iidspace

## Examples

```
S <- rolldie(times = 3, makespace = TRUE )
Prob(S, X1+X2 > 9 )
Prob(S, X1+X2 > 9, given = X1 +X2+X3 > 7 )
```

Prob.default
Probability and Conditional Probability Calculates probability and conditional probability of events.

## Description

Probability and Conditional Probability Calculates probability and conditional probability of events.

## Usage

\#\# Default S3 method:
$\operatorname{Prob}(x$, event $=$ NULL, given $=$ NULL,.. )

## Arguments

X
event logical expression indicating elements or rows of space to keep: missing values are taken as false.
given either a subset of a probability space or a logical expression indicating elements or rows of space to keep: missing values are taken as false.
... further arguments to be passed to or from other methods.

## Details

This function calculates the probability of events or subsets of a given sample space. Conditional probability is also implemented. In essence, the $\operatorname{Prob}()$ function operates by summing the probs column of its argument. It will find subsets on the fly if desired. The event argument is used to define a subset of $x$, that is, the only outcomes used in the probability calculation will be those that are elements of $x$ and satisfy event simultaneously. In other words, Prob ( $x$, event) calculates $\operatorname{Prob}$ (intersect ( $x$, subset ( $x$, event))). Consequently, $x$ should be the entire probability space in the case that event is non-null. There is some flexibility in the given argument in that it can be either a data frame or it can be a logical expression that defines the subset. However, that flexibility is limited. In particular, if given is a logical expression, then event must also be specified (also a logical expression). And in this case, the argument $x$ should be the entire sample space, not a subset thereof.

## Value

A number in the interval $[0,1]$.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

probspace, iidspace

## Examples

```
S <- rolldie(times = 3, makespace = TRUE )
Prob(S, X1+X2 > 9 )
Prob(S, X1+X2 > 9, given = X1+X2+X3 > 7 )
```

Prob.ps Probability and Conditional Probability Calculates probability and conditional probability of events.

## Description

Probability and Conditional Probability Calculates probability and conditional probability of events.

## Usage

\#\# S3 method for class 'ps'
$\operatorname{Prob}(x$, event $=$ NULL, given $=$ NULL, ...)

## Arguments

x
event
given either a subset of a probability space or a logical expression indicating elements or rows of space to keep: missing values are taken as false.
... further arguments to be passed to or from other methods.

## Details

This function calculates the probability of events or subsets of a given sample space. Conditional probability is also implemented. In essence, the Prob() function operates by summing the probs column of its argument. It will find subsets on the fly if desired. The event argument is used to define a subset of $x$, that is, the only outcomes used in the probability calculation will be those that are elements of $x$ and satisfy event simultaneously. In other words, $\operatorname{Prob}(x$, event) calculates $\operatorname{Prob}(i n t e r \operatorname{sect}(x, \operatorname{subset}(x$, event))). Consequently, $x$ should be the entire probability space in the case that event is non-null. There is some flexibility in the given argument in that it can be either a data frame or it can be a logical expression that defines the subset. However, that flexibility is limited. In particular, if given is a logical expression, then event must also be specified (also a logical expression). And in this case, the argument $x$ should be the entire sample space, not a subset thereof.

## Value

A number in the interval $[0,1]$.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

probspace, iidspace

## Examples

```
S <- rolldie(times = 3, makespace = TRUE )
Prob(S, X1+X2 > 9 )
Prob(S, X1+X2 > 9, given = X1+X2+X3 > 7 )
```

probspace Probability Spaces Forms a probability space from a set of outcomes and (optional) vector of probabilities.

## Description

Probability Spaces Forms a probability space from a set of outcomes and (optional) vector of probabilities.

## Usage

probspace (x, ...)

## Arguments

| X | a vector, data frame, or list of outcomes. |
| :--- | :--- |
| $\ldots$ | further arguments to be passed to or from other methods. |

## Details

The elements of probs will be normalized to ensure that their sum is one. If probs is not specified, then the equally likely model is assumed in which every outcome has the same probability.

## Value

If outcomes is a vector or data frame, then the value is a data frame with an added probs column. If outcomes is a list, then the value is a list with components outcomes (the supplied list) and a probs component.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## Examples

R <- rolldie(3)
probspace(R)
probspace.default
Probability Spaces Forms a probability space from a set of outcomes and (optional) vector of probabilities.

## Description

Probability Spaces Forms a probability space from a set of outcomes and (optional) vector of probabilities.

## Usage

\#\# Default S3 method:
probspace(x, probs, ...)

## Arguments

X
probs
... further arguments to be passed to or from other methods.

## Details

The elements of probs will be normalized to ensure that their sum is one. If probs is not specified, then the equally likely model is assumed in which every outcome has the same probability.

## Value

If outcomes is a vector or data frame, then the value is a data frame with an added probs column. If outcomes is a list, then the value is a list with components outcomes (the supplied list) and a probs component.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## Examples

```
R <- rolldie(3)
probspace(R)
```

Probability Spaces Forms a probability space from a set of outcomes and (optional) vector of probabilities.

## Description

Probability Spaces Forms a probability space from a set of outcomes and (optional) vector of probabilities.

## Usage

\#\# S3 method for class 'list'
probspace(x, probs, ...)

## Arguments

x
probs a vector of non-negative weights of the same length as outcomes
... further arguments to be passed to or from other methods.

## Details

The elements of probs will be normalized to ensure that their sum is one. If probs is not specified, then the equally likely model is assumed in which every outcome has the same probability.

## Value

If outcomes is a vector or data frame, then the value is a data frame with an added probs column. If outcomes is a list, then the value is a list with components outcomes (the supplied list) and a probs component.

## Author(s)

> G. Jay Kerns [gkerns@ysu.edu](mailto:gkerns@ysu.edu).

## Examples

```
R <- rolldie(3)
```

probspace(R)
rolldie Rolling a Die

## Description

Sets up a sample space for the experiment of rolling a die repeatedly.

## Usage

```
rolldie(times, nsides = 6, makespace = FALSE)
```


## Arguments

times
number of rolls.
nsides number of sides on the die.
makespace logical. Include a column of equally likely probabilities if TRUE.

## Details

The function uses expand.grid() to generate all possible rolls resulting from the experiment of rolling a die. Sides on the die are $1:$ nsides. Columns of the data frame are called $\mathrm{X} 1, \mathrm{X} 2$, up to Xtimes.

## Value

A data frame, with an equally likely probs column if makespace is TRUE.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

tosscoin

## Examples

```
rolldie(2)
rolldie(3, nsides = 4)
rolldie(3, nsides = 4, makespace = TRUE)
```

```
    roulette Roulette
```


## Description

Sets up a sample space for the experiment of spinning a roulette wheel once.

## Usage

roulette(european $=$ FALSE, makespace $=$ FALSE)

## Arguments

european logical. Use a European roulette wheel with 37 pockets if TRUE, otherwise use a standard US roulette wheel with 38 pockets.
makespace logical. Include a column of equally likely probabilities if TRUE.

## Details

If european is TRUE, then a traditional EU roulette wheel with 37 pockets is used, otherwise, a standard US roulette wheel with 38 pockets is used. Entries in the data frame are ordered in the customary way to facilitate the calculation probabilities regarding called bets.

## Value

A data frame, with columns num and color, and an equally likely probs column if makespace is TRUE.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>.

## See Also

cards

## Examples

```
roulette()
roulette(european = TRUE, makespace = TRUE)
```

setdiff Set Difference of Subsets Calculates the (nonsymmetric) set difference of subsets of a probability space.

## Description

Set Difference of Subsets Calculates the (nonsymmetric) set difference of subsets of a probability space.

## Usage

setdiff(x, ...)

## Arguments

$x \quad$ vectors, data frames, or ps objects containing a sequence of items (conceptually).
... further arguments to be passed to or from other methods.

## Details

This function operates row-wise on dataframes, and element-wise among the outcomes of ps objects. The elements of setdiff $(x, y)$ are those elements in $x$ but not in $y$. The definition is taken to match the version in the base package.

## Value

A data frame or subset of a probability space of the same type as its arguments.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>, essentially verbatim from a suggestion made by Brian Ripley on R-devel, 12/11/07

## See Also

intersect, union

## Examples

```
S <- cards()
A <- subset(S, suit == "Heart")
B <- subset(S, rank == "A" )
setdiff(B, A)
```


## setdiff.data.frame Set Difference of Subsets Calculates the (nonsymmetric) set difference

 of subsets of a probability space.
## Description

Set Difference of Subsets Calculates the (nonsymmetric) set difference of subsets of a probability space.

## Usage

\#\# S3 method for class 'data.frame' setdiff(x, y, ...)

## Arguments

x
vectors, data frames, or ps objects containing a sequence of items (conceptually).
y
vectors, data frames, or ps objects containing a sequence of items (conceptually).
... further arguments to be passed to or from other methods.

## Details

This function operates row-wise on dataframes, and element-wise among the outcomes of ps objects. The elements of setdiff $(x, y)$ are those elements in $x$ but not in $y$. The definition is taken to match the version in the base package.

## Value

A data frame or subset of a probability space of the same type as its arguments.

## Author(s)

G. Jay Kerns <gkerns@ysu. edu>, essentially verbatim from a suggestion made by Brian Ripley on R-devel, 12/11/07

## See Also

intersect, union

## Examples

```
S <- cards()
A <- subset(S, suit == "Heart")
B <- subset(S, rank == "A" )
setdiff(B, A)
```

```
setdiff.default Set Difference of Subsets Calculates the (nonsymmetric) set difference
``` of subsets of a probability space.

\section*{Description}

Set Difference of Subsets Calculates the (nonsymmetric) set difference of subsets of a probability space.

\section*{Usage}
\#\# Default S3 method:
setdiff(x, y, ...)

\section*{Arguments}
x
vectors, data frames, or ps objects containing a sequence of items (conceptually).
y
vectors, data frames, or ps objects containing a sequence of items (conceptually).
... further arguments to be passed to or from other methods.

\section*{Details}

This function operates row-wise on dataframes, and element-wise among the outcomes of ps objects. The elements of setdiff \((x, y)\) are those elements in \(x\) but not in \(y\). The definition is taken to match the version in the base package.

\section*{Value}

A data frame or subset of a probability space of the same type as its arguments.

\section*{Author(s)}
G. Jay Kerns <gkerns@ysu. edu>, essentially verbatim from a suggestion made by Brian Ripley on R-devel, 12/11/07

\section*{See Also}
intersect, union

\section*{Examples}
```

S <- cards()
A <- subset(S, suit == "Heart")
B <- subset(S, rank == "A" )
setdiff(B, A)

```
```

setdiff.ps Set Difference of Subsets Calculates the (nonsymmetric) set difference

``` of subsets of a probability space.

\section*{Description}

Set Difference of Subsets Calculates the (nonsymmetric) set difference of subsets of a probability space.

\section*{Usage}
\#\# S3 method for class 'ps'
setdiff(x, y, ...)

\section*{Arguments}
x
vectors, data frames, or ps objects containing a sequence of items (conceptually).
y
vectors, data frames, or ps objects containing a sequence of items (conceptually).
... further arguments to be passed to or from other methods.

\section*{Details}

This function operates row-wise on dataframes, and element-wise among the outcomes of ps objects. The elements of setdiff \((x, y)\) are those elements in \(x\) but not in \(y\). The definition is taken to match the version in the base package.

\section*{Value}

A data frame or subset of a probability space of the same type as its arguments.

\section*{Author(s)}
G. Jay Kerns <gkerns@ysu. edu>, essentially verbatim from a suggestion made by Brian Ripley on R-devel, 12/11/07

\section*{See Also}
intersect, union

\section*{Examples}
```

S <- cards()
A <- subset(S, suit == "Heart")
B <- subset(S, rank == "A" )
setdiff(B, A)

```

\section*{Description}

Simulates the experiment of drawing from a sample space.
Simulates the experiment of drawing from a sample space.
Simulates the experiment of drawing from a sample space.

\section*{Usage}
```

sim(x, ...)
\#\# Default S3 method:
sim(x, ntrials, ...)
\#\# S3 method for class 'ps'
sim(x, ntrials, ...)

```

\section*{Arguments}
\(x \quad\) a probability space or a subset of one.
... further arguments to be passed to or from other methods.
ntrials number of times to repeat the experiment.

\section*{Details}

The \(\operatorname{sim}()\) function is a wrapper for sample(), except that it strips the probs component from the result and (if \(x\) is a data frame) renames the rownames of the data frame consecutively from 1:ntrials.
The sim() function is a wrapper for sample(), except that it strips the probs component from the result and (if \(x\) is a data frame) renames the rownames of the data frame consecutively from 1:ntrials.
The sim() function is a wrapper for sample(), except that it strips the probs component from the result and (if \(x\) is a data frame) renames the rownames of the data frame consecutively from 1:ntrials.

\section*{Value}

A data frame if space is a data frame, or a list if space is of class ps.
A data frame if space is a data frame, or a list if space is of class ps.
A data frame if space is a data frame, or a list if space is of class ps.

\section*{Author(s)}
G. Jay Kerns <gkerns@ysu. edu>.

\section*{See Also}
```

empirical
empirical

```
empirical

\section*{Examples}
```

S <- cards(makespace = TRUE)
sim(S, ntrials = 5)
T <- urnsamples(S, 2)
U <- probspace(T)
sim(U, ntrials = 4)
S <- cards(makespace = TRUE)
sim(S, ntrials = 5)
T <- urnsamples(S, 2)
U <- probspace(T)
sim(U, ntrials = 4)
S <- cards(makespace = TRUE)
sim(S, ntrials = 5)
T <- urnsamples(S, 2)
U <- probspace(T)
sim(U, ntrials = 4)

```
subset.ps Subsets of Probability Spaces This is a method for subset() for the case when the input object is a probability space of class ps.

\section*{Description}

Subsets of Probability Spaces This is a method for subset() for the case when the input object is a probability space of class ps.

\section*{Usage}
\#\# S3 method for class 'ps'
subset (x, subset, ...)

\section*{Arguments}
x
subset
a probability space.
logical expression indicating elements or rows of space to keep: missing values are taken as false.
further arguments to be passed to or from other methods.

\section*{Details}

This function simply extends the existing subset () function to ps objects.

\section*{Value}

A ps object, a subset of a probability space.

\section*{Author(s)}
G. Jay Kerns <gkerns@ysu. edu>.

\section*{Examples}

L <- tosscoin(2)
M <- urnsamples(L, 3)
N <- probspace(M)
subset(N, all(toss1=="H"))
subset( \(N\), any(toss2=="T"))
\(\qquad\)
tosscoin Tossing a Coin

\section*{Description}

Sets up a sample space for the experiment of tossing a coin repeatedly with the outcomes " H " or "T".

\section*{Usage}
tosscoin(times, makespace \(=\) FALSE)

\section*{Arguments}
\begin{tabular}{ll} 
times & number of tosses. \\
makespace & logical. Include a column of equally likely probabilities if TRUE.
\end{tabular}

\section*{Details}

The function uses expand.grid() to generate all possible sequences of flips resulting from the experiment of tossing a coin. Columns of the dataframe are denoted toss1, toss2, up to tosstimes.

\section*{Value}

A data frame, with an equally likely probs column if makespace is TRUE.

\section*{Author(s)}
G. Jay Kerns <gkerns@ysu. edu>.

\section*{See Also}
rolldie

\section*{Examples}
```

tosscoin(2)
tosscoin(3, makespace = TRUE)

```
union \(\begin{aligned} & \text { Union of Subsets Calculates the union of subsets of a probability } \\ & \text { space. }\end{aligned}\)
space.

\section*{Description}

Union of Subsets Calculates the union of subsets of a probability space.

\section*{Usage}
union( \(x, \ldots\) )

\section*{Arguments}
\(\begin{array}{ll}x & \text { vectors, data frames, or ps objects containing a sequence of items (conceptually) } \\ \ldots & \text { further arguments to be passed to or from other methods }\end{array}\)

\section*{Details}

This function operates row-wise on dataframes, and element-wise among the outcomes of ps objects. The elements of union \((x, y)\) are those elements in \(x\) or \(y\), or both. The definition is taken to match the version in the base package.

\section*{Value}

A data frame or subset of a probability space of the same type as its arguments.

\section*{Author(s)}
G. Jay Kerns <gkerns@ysu. edu>, based on a suggestion made by Brian Ripley in R-devel, 12/11/07.

\section*{Examples}
```

S <- cards()
A <- subset(S, suit == "Heart")
B <- subset(S, rank == "A" )
union(A, B)

```
```

union.data.frame
Union of Subsets Calculates the union of subsets of a probability
space.

```

\section*{Description}

Union of Subsets Calculates the union of subsets of a probability space.

\section*{Usage}
\#\# S3 method for class 'data.frame'
union(x, y, ...)

\section*{Arguments}
\(x \quad\) vectors, data frames, or ps objects containing a sequence of items (conceptually)
y vectors, data frames, or ps objects containing a sequence of items (conceptually)
... further arguments to be passed to or from other methods.

\section*{Details}

This function operates row-wise on dataframes, and element-wise among the outcomes of ps objects. The elements of union \((x, y)\) are those elements in \(x\) or \(y\), or both. The definition is taken to match the version in the base package.

\section*{Value}

A data frame or subset of a probability space of the same type as its arguments.

\section*{Author(s)}
G. Jay Kerns <gkerns@ysu. edu>, based on a suggestion made by Brian Ripley in R-devel, 12/11/07.

\section*{Examples}
```

S <- cards()
A <- subset(S, suit == "Heart")
B <- subset(S, rank == "A" )
union(A, B)

```

Union of Subsets Calculates the union of subsets of a probability space.

\section*{Description}

Union of Subsets Calculates the union of subsets of a probability space.

\section*{Usage}
\#\# Default S3 method:
union( \(x, y, . .\).

\section*{Arguments}
\(x \quad\) vectors, data frames, or ps objects containing a sequence of items (conceptually)
y vectors, data frames, or ps objects containing a sequence of items (conceptually)
... further arguments to be passed to or from other methods.

\section*{Details}

This function operates row-wise on dataframes, and element-wise among the outcomes of ps objects. The elements of union \((x, y)\) are those elements in \(x\) or \(y\), or both. The definition is taken to match the version in the base package.

\section*{Value}

A data frame or subset of a probability space of the same type as its arguments.

\section*{Author(s)}
G. Jay Kerns <gkerns@ysu. edu>, based on a suggestion made by Brian Ripley in R-devel, 12/11/07.

\section*{Examples}
```

S <- cards()
A <- subset(S, suit == "Heart")
B <- subset(S, rank == "A" )
union(A, B)

```
```

union.ps Union of Subsets Calculates the union of subsets of a probability

``` space.

\section*{Description}

Union of Subsets Calculates the union of subsets of a probability space.

\section*{Usage}
```


## S3 method for class 'ps'

```
union( \(x, y, . .\).

\section*{Arguments}
\(x \quad\) vectors, data frames, or ps objects containing a sequence of items (conceptually)
y vectors, data frames, or ps objects containing a sequence of items (conceptually)
... further arguments to be passed to or from other methods.

\section*{Details}

This function operates row-wise on dataframes, and element-wise among the outcomes of ps objects. The elements of union \((x, y)\) are those elements in \(x\) or \(y\), or both. The definition is taken to match the version in the base package.

\section*{Value}

A data frame or subset of a probability space of the same type as its arguments.

\section*{Author(s)}
G. Jay Kerns <gkerns@ysu. edu>, based on a suggestion made by Brian Ripley in R-devel, 12/11/07.

\section*{Examples}
```

S <- cards()
A <- subset(S, suit == "Heart")
B <- subset(S, rank == "A" )
union(A, B)

```

\section*{Description}

Sampling from Urns This function creates a sample space associated with the experiment of sampling distinguishable objects from an urn.

\section*{Usage}
urnsamples(x, ...)

\section*{Arguments}
x
a vector or data frame from which sampling should take place.
... further arguments to be passed to or from other methods.

\section*{Details}

The function operates on the indices of the urn (or rows, in the case urn is a data frame). It then takes those samples and substitutes back into urn to generate the entries of the data frame (or list, respectively). In the case that urn has repeated values, the result will be repeated values in the output. Note that urnsamples strips \(x\) of any existing probs column before sampling.

\section*{Value}

A data frame if urn is a vector, and a list if urn is a data frame.

\section*{Author(s)}
G. Jay Kerns <gkerns@ysu. edu>.

\section*{Examples}
```

urnsamples(1:10, size = 5)
S <- cards()
urnsamples(S, size = 2)

```
urnsamples.data.frame Sampling from Urns This function creates a sample space associated with the experiment of sampling distinguishable objects from an urn.

\section*{Description}

Sampling from Urns This function creates a sample space associated with the experiment of sampling distinguishable objects from an urn.

\section*{Usage}
\#\# S3 method for class 'data.frame'
urnsamples (x, size, replace \(=\) FALSE, ordered \(=\) FALSE, \(\ldots\) )

\section*{Arguments}
x
size
replace
ordered logical indicating whether order among samples is important. ... further arguments to be passed to or from other methods.

\section*{Details}

The function operates on the indices of the urn (or rows, in the case urn is a data frame). It then takes those samples and substitutes back into urn to generate the entries of the data frame (or list, respectively). In the case that urn has repeated values, the result will be repeated values in the output. Note that urnsamples strips \(x\) of any existing probs column before sampling.

\section*{Value}

A data frame if urn is a vector, and a list if urn is a data frame.

\section*{Author(s)}
G. Jay Kerns <gkerns@ysu. edu>.

\section*{Examples}
```

urnsamples(1:10, size = 5)
S <- cards()
urnsamples(S, size = 2)

```
```

    urnsamples.default
    ```

Sampling from Urns This function creates a sample space associated with the experiment of sampling distinguishable objects from an urn.

\section*{Description}

Sampling from Urns This function creates a sample space associated with the experiment of sampling distinguishable objects from an urn.

\section*{Usage}
\#\# Default S3 method:
urnsamples(x, size, replace \(=\) FALSE, ordered \(=\) FALSE,.. )

\section*{Arguments}
x
size
replace
ordered a vector or data frame from which sampling should take place. number indicating the sample size.
... further arguments to be passed to or from other methods.

\section*{Details}

The function operates on the indices of the urn (or rows, in the case urn is a data frame). It then takes those samples and substitutes back into urn to generate the entries of the data frame (or list, respectively). In the case that urn has repeated values, the result will be repeated values in the output. Note that urnsamples strips \(x\) of any existing probs column before sampling.

\section*{Value}

A data frame if urn is a vector, and a list if urn is a data frame.

\section*{Author(s)}
G. Jay Kerns <gkerns@ysu.edu>.

\section*{Examples}
```

urnsamples(1:10, size = 5)
S <- cards()
urnsamples(S, size = 2)

```

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